

arm

TF-M split build

continue

Anton Komlev

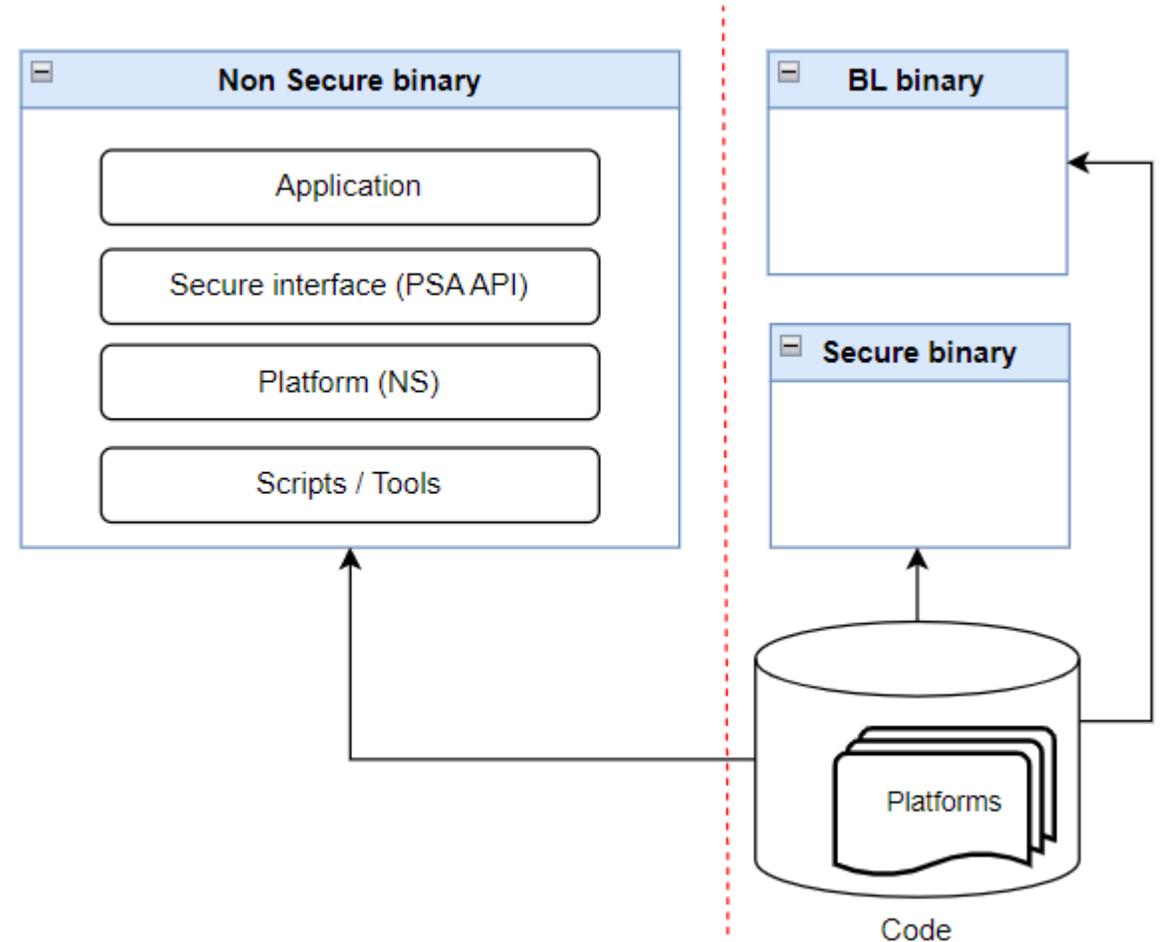
May 2023

© 2023 Arm



Background and problem definition

- + Building S, BL2 and NS sides together, starting from S. Reverted dependency
- + Supporting all config combinations leads to :
 - Large and complex configuration set
 - Tricks in CMake build script to support different CPUs on S and NS
 - High entrance barrier for development either sides (S, NS)
 - Maintenance difficulty
 - Error-prone and vulnerable to side-effects
- + Can we relax assumptions safely?
 - BL1, BL2 and S configurations are mainly defined by HW platform
 - Do not share codebase between NS and S directly



Split build alternative

2 semi-independent projects

TF-M = Secure side

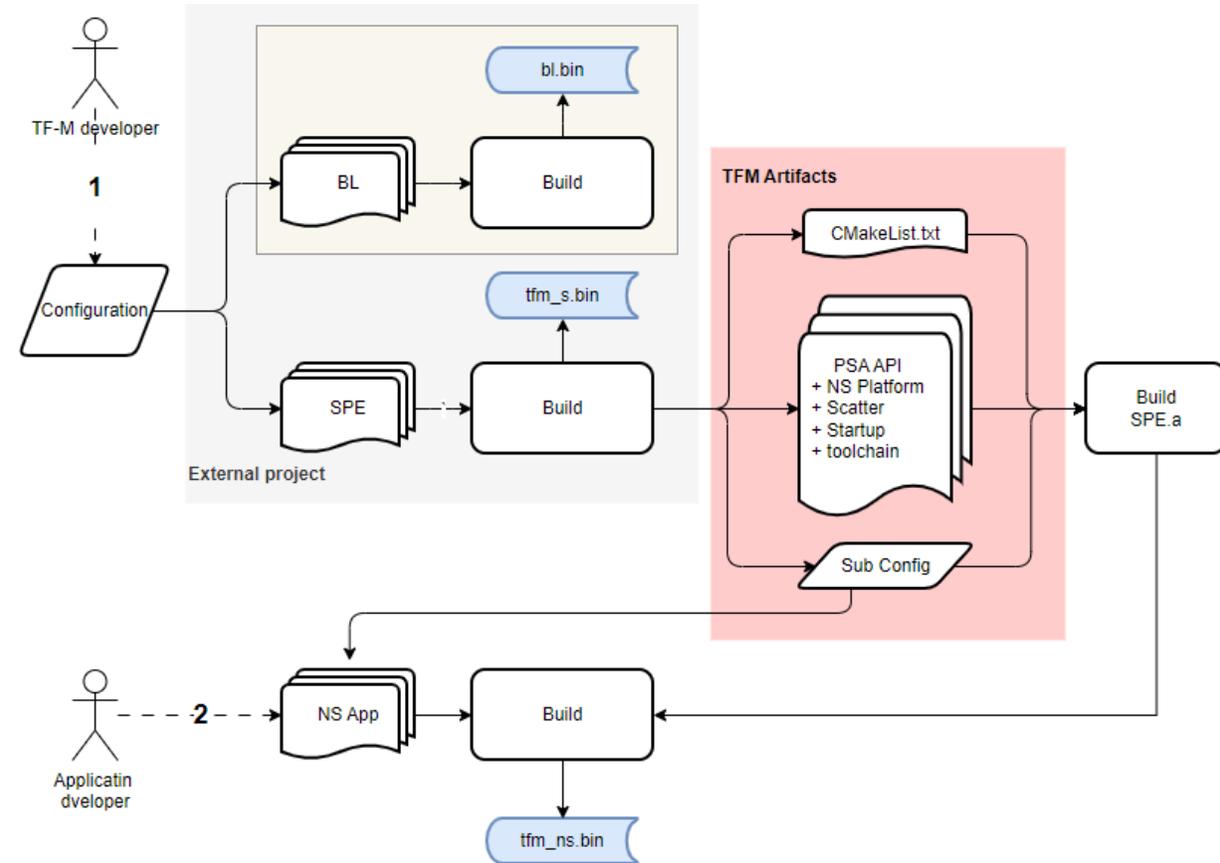
- + Mainly defined by HW platform. Highest priority
 - Memory layouts
 - Peripherals and drivers
 - CPUs
 - Platform sources for S and NS sides
 - + User defines
 - Partitions
 - Toolchain
 - + Outputs = exports = installs
 - PSA interface
 - BLs, S binaries
 - Bin image tools (signing, merging)
 - NS platform code
 - NS toolchain
- Platform specific

Application = Non-Secure side

- + An application code
- + Builds and links with NS platform sources
- + Combines with BL, S binaries
- + BLs and S
 - Stays the same
 - OEM can ship it in binaries

Implementation

- + Extend installation script (install.cmake) to export
 - Common NS platform files
 - CMakeLists.txt for SPE
- + A Platform shall export
 - NS platform sources
 - Linker script (Scatter)
 - Startup file
- + Initially this is non-intrusive, optional feature.
 - The legacy way supported in parallel
 - Each platform can support the new building way independently
 - Small change in code. Main change in approach
- + PoC is here:
<https://review.trustedfirmware.org/c/TF-M/trusted-firmware-m/+/20960>



Pros & Cons

Pros

- + Hides S side complexity and simplify TF-M application (NS) development
- + Native separation of compile flags for S and NS
 - Clean Cmake scripts
 - Floating point support
 - usage of V8.1 PAT-PCI feature
- + NS side does not worry on BL1, BL2, S
- + Simplify IDE support
- + Works in parallel with the current build process

Cons

- + Change build process. Build S and NS separately
- + ?

Questions / issues

- + What is the option set for export to NS side?
 - Global or platform specific?
- + Need headers (*.h) dependency cleanup.
Headers are mixed/coupled between S and NS sides.
- + include paths in some files
 - #include **platform/include**/tfm_plat_defs.h
 - #include **timer_cmsdk**/timer_cmsdk.h
- + Need to stub some CMake targets for compatibility. Ex:
 - platform_region_defs
 - platform_common_interface
 - tfm_fih_headers
 - tfm_ns_interface
- + Generate Platform_region_defs targets for NS by settings on ?

arm

Thank You

Danke

Gracias

Grazie

谢谢

ありがとう

Asante

Merci

감사합니다

धन्यवाद

Kiitos

شكرًا

ধন্যবাদ

תודה